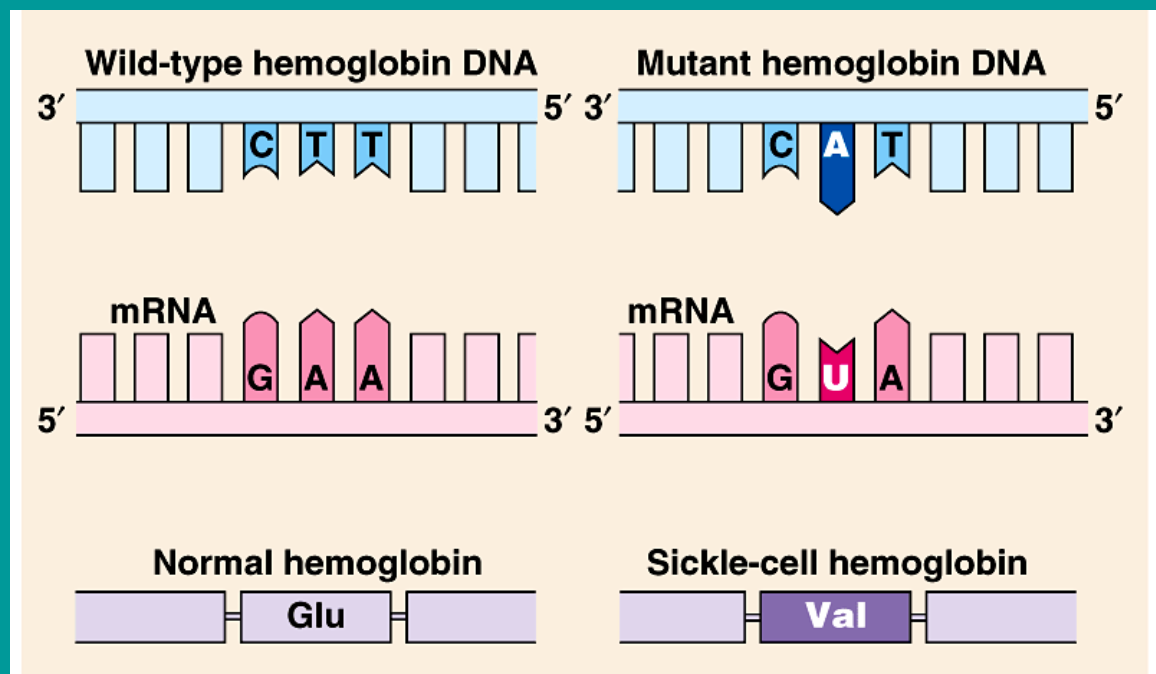


Mutations in DNA

- **Mutations** are changes in the genetic material of a cell (or virus).
- A chemical change in just one base pair of a gene causes a **point mutation**.

- For example, sickle-cell disease is caused by a mutation of a single base pair in the gene that codes for one of the polypeptides of hemoglobin.
 - A change in a single nucleotide from T to A in the DNA template leads to an abnormal protein.

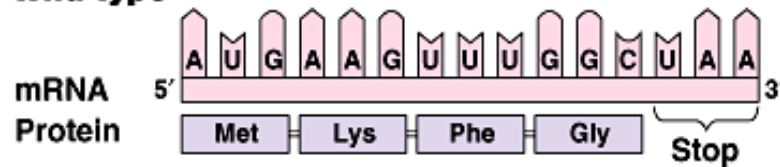


- A point mutation that results in replacement of a pair of complimentary nucleotides with another nucleotide pair is called a **base-pair substitution**.

Normal “THE BIG FAT CAT ATE THE WET RAT”

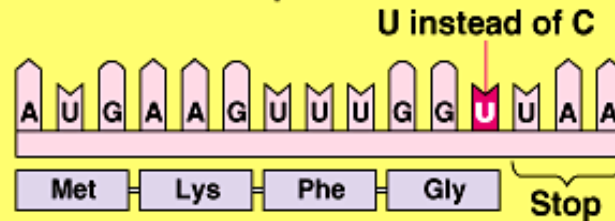
- **Missense mutations** are those that still code for an amino acid but change the indicated amino acid.
- “THE BIZ FAT CAT ATE THE WET RAT”
- **Nonsense mutations** change an amino acid codon into a stop codon, nearly always leading to a nonfunctional protein.
- “THE BIG RAT”

Wild type

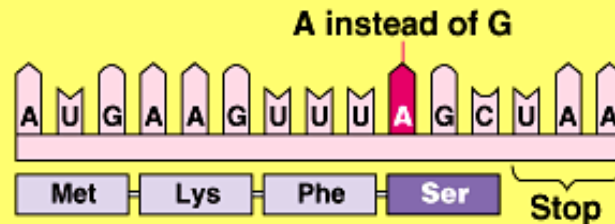


Base-pair substitution

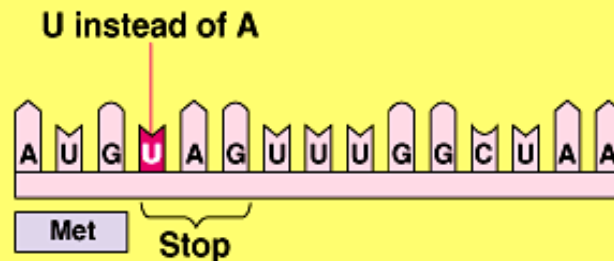
No effect on amino acid sequence



Missense

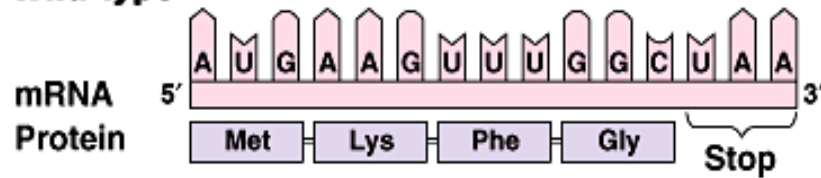


Nonsense



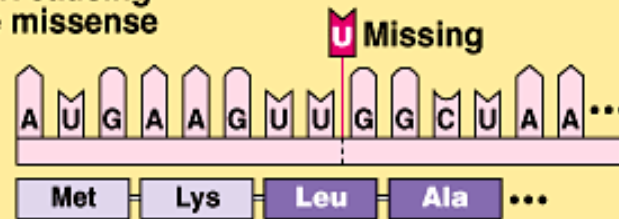
- **Insertions** and **deletions** are additions or losses of nucleotide pairs in a gene.
- Unless these mutations occur in multiples of three, they cause a **frameshift mutation**.
- Insertions “THE BIG ZFA TCA TAT ETH EWE TRA”
- Deletions “THF IGF ATC ATA TET HEW ETR AT”

Wild type

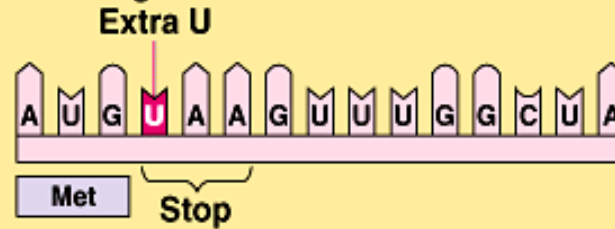


Base-pair insertion or deletion

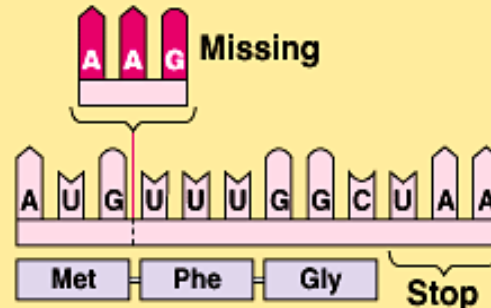
Frameshift causing extensive missense



Frameshift causing immediate nonsense



Insertion or deletion of 3 nucleotides:
no frameshift; extra or missing amino acid



- **Mutagens** are chemical or physical agents that interact with DNA to cause mutations.